



## **3 ON 3 BASKETBALL OFFICIAL LEAGUE RULES**

The following rules are intended to ensure fair play for all participants. South Suburban promotes sportsmanship as a crucial aspect of the league. Observance of the rules, along with sportsmanship and respect for opposing team members and officials helps ensure a safe and enjoyable experience for everyone.

### **SPORTSMANSHIP**

Good sportsmanship is expected from all participants and spectators at South Suburban. Either the team captain or designated parent (if applicable) is responsible to aid in controlling the conduct of teammates and team followers and will act as the sole team spokesperson at all times. Poor sportsmanship could result in the assessing of penalties against a team in either the Technical, Intentional, or Flagrant foul categories (see Fouls). Failure to comply with the sportsmanship standards of South Suburban, with such acts as fighting, taunting, intimidating, excessive arguing, or verbally attacking a player, spectator, or league official can lead to the immediate removal of the offending player, team, or spectator from the league. Removal from the league will, at a minimum, result in the suspension from the next year's South Suburban event. No alcoholic beverages will be allowed on-site. Disorderly players will not be allowed to play.

### **WHO CAN PLAY?**

The league is open to participants; grades 3 – 8 (as of the upcoming school year)  
Teams can consist of both boys and girls (co-rec), or just boys or girls

### **COST TO PARTICIPATE**

\$40 District/\$45 Non-District per player - 4 player minimum per team

### **NUMBER OF PLAYERS**

Teams may consist of a minimum of three (3) players that are registered by the deadline. A minimum of two (2) players must be present to start and complete a game. Players must be registered with South Suburban Parks and Recreation in order to be eligible for participation. Use of an illegal or non-registered player will result in a forfeit.

### **AUTHORIZED EQUIPMENT & APPAREL**

No player shall be allowed to wear a guard, cast, hard brace, or other potentially dangerous piece of equipment on his/her elbow, hand, wrist, finger, or forearm, including equipment made of hard leather, plastic, plaster, or metal, even if the equipment is covered with soft padding. Soft braces, sleeves, and wraps will be

allowed unless they pose a danger to other players. South Suburban to staff retain the right to disallow any equipment or apparel that they deem to be dangerous or inappropriate.

Each team must bring two shirts of matching colors to aid in identifying each team for fouls and scoring. Teams may wear their South Suburban league shirts.

### **BASKETBALL SIZE/HOOP HEIGHT**

Youth (Grades 3 – 6) divisions will use the intermediate size (28.5) basketball. The full size basketball will be used for all other games (29.5). All games will be played on 10 ft. baskets.

### **KEEPING SCORE**

Baskets are worth ones (1) and twos (2).

Games will be played to fifteen (15) points, win by one (1) point.

It is required that each team supply a scorekeeper to keep points and track fouls for their game. He/she will sign a score sheet upon completion of the game affirming the winning team.

### **WARM UP TIME**

Both teams will have warm-up time prior to the game at their assigned court. Warm-up time is dependent upon the weather and adherence the game schedule, and may be as little as 3 minutes.

### **WHO RECEIVES THE BALL FIRST?**

At the start of each game, a coin will be tossed to determine which team gets the opening possession.

### **FOULS**

Each team will be given six (6) team fouls before free throw attempts are awarded. Upon the 7th team foul, the bonus will be in effect and the fouled player will shoot free throws. One (1) free throw will be given for shooting fouls. If a foul is committed during a made shot, the point(s) will count and the fouled player will also shoot a free throw. The ball will be played live after the free throw. If the defending team rebounds a miss, then they will need to take it back. After a team commits its 10<sup>th</sup> team foul, the double bonus will be in effect.

### Technical Fouls

A technical foul will be called for unsportsmanlike acts such as taunting, baiting, or trash talk. Taunting and baiting can involve derogatory remarks or gestures that incite or insult a player. Trash talk involves a deeply personal, verbal attack directed toward any person involved in the event. In extreme cases, the player may also be

suspended from play and a coach or fan removed from the court for the remainder of that game or for the rest of the tournament.

### Intentional Fouls

An intentional foul is a foul designed to neutralize an opponent's obvious advantageous position. It is a foul which, based on the referee, court monitor or South Suburban official's observation of the act, is not a legitimate attempt to directly play the ball. A foul shall also be ruled intentional, based on the officials observation of the act, if while attempting to play the ball, a player causes excessive contact.

### Flagrant Fouls

A flagrant foul maybe of a violent or aggressive nature, or an act which displays unacceptable conduct. It may or may not be intentional. It may involve violent or aggressive contact such as striking, kicking, kneeing, moving under an opponent who is in the air, and crouching or hiping in a manner which could cause severe injury to the opponent. It may also involve dead ball contact or dialog which is extreme or persistent, aggressive, or abusive. Players committing a flagrant foul will be suspended from play for the remainder of that game or for the rest of the tournament.

**A technical, intentional or flagrant foul results in one (1) point for the offended team and possession of the ball.**

### **WHO CAN BE ON THE COURT?**

Only the assigned players and teams are allowed to occupy the court at any time during a game.

### **LENGTH OF GAME**

The first team to reach fifteen (15) points within thirty (30) minutes of play. There will be a 2-3 minute half time after 15 minutes of play.

The clock may be stopped by the referee, court monitor or South Suburban official for a player injury or other unusual circumstance. In all situations, the referee, court monitor or South Suburban official can declare a technical foul if he/she determines that a team is intentionally stalling to run out the clock.

If neither team has reached a score of fifteen (15) points, the referee, court monitor or South Suburban official shall stop the game after thirty (30) minutes of play.

If a score of 15 is not achieved within 30 minutes, and a team has the lead, that team is declared the winner. If the teams are tied, overtime will be activated. In overtime, a coin flip will determine which team has the initial possession. The game winner will be the first team to score two (2) points in overtime.

### **CHANGE OF POSSESSION**

The ball is exchanged after every made basket and all free throw attempts, with the exception of Double Bonus, Technical, Intentional, or Flagrant fouls. There will be no "make-it-take-it" rule. The ball must be thrown in from behind the backcourt line. The ball and both feet of the player must be behind the backcourt line to qualify and must be "checked" by the opposing team before it is inbounded. No shots may be made

before the ball is thrown in.

### **TAKING IT BACK**

The ball must be “taken back” on each exchange of possession regardless of whether a shot was attempted. Failure to properly “take-it-back” will result in loss of possession and any points just scored. “Taking it back” means bringing BOTH feet behind the backcourt line. NO DEFENSE ALLOWED UNTIL BALL IS TAKEN BACK ON POSSESSION CHANGE.

### **BALL OUT-OF-BOUNDS**

A ball out of bounds will be taken out from behind the top of the backcourt line.

### **BOUNDARIES**

The top, bottom and side of the backboard are all considered in play, however, the back of the backboard and the structure are considered out of bounds.

### **JUMP BALL**

In a jump ball situation, alternating possession will apply.

### **DUNKING**

Dunking is not allowed at any time, including during warm-ups. Dunking will be considered as an unsportsmanlike act and will result in a Technical foul.

### **TIME OUT**

Each team is allowed a single one (1) minute time out per game. An additional one (1) minute time out will be given during an overtime.

NEITHER TEAM WILL BE ALLOWED TO CALL A TIMEOUT IN THE LAST TWO (2) MINUTES OF THE GAME.

### **PLAYER SUBSTITUTION**

Player substitution is allowed during a time out or any dead-ball situation.

### **PLAYER INJURY**

In case of injury, the referee, court monitor, or South Suburban official has the discretion to suspend play for the safety of the injured player. If a player is bleeding or has an open wound, that player will be directed to leave the game and properly bandage the wound. A player with any bloodstained clothing or bandage must remove the stained or saturated material prior to re-entering the game. If it is believed that a player has become severely injured, South Suburban may require a written note from a medical doctor who has examined the player subsequent to the game injury and who has specifically authorized that player to continue participating in the tournament. In the case of an injury that causes a stoppage in play, an additional time

out may be allowed at the discretion of the referee, court monitor, or South Suburban official.

## **WEATHER**

Games cancelled due to inclement weather will only be made up if two (2) or more games are cancelled due to inclement weather. Games may be cancelled or postponed due to rain OR lightning. Call or check the rainout line app after 4:00 pm for cancellations.

*South Suburban RainOut Line*  
*303-219-1150 (Option #9)*

## **REFEREES/COURT MONITORS**

South Suburban will provide an official/court monitor at each game to ensure the safe and honest playing of each game.

## **THE FINE PRINT**

The league Coordinator has “elastic power” in determining suspensions, penalties, or rule interpretations. Officials will have the authority to penalize for unsportsmanlike behavior. This is a judgment call by the official and cannot be protested. There will be no tolerance for those that deviate from the league code of conduct. Alcohol and chewing tobacco are prohibited at all South Suburban Parks and Recreation parks and facilities.